﻿using System;

using System.Collections.Generic;

using System.ComponentModel;

using System.Data;

using System.Drawing;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

using System.Windows.Forms;

namespace HW

{

public partial class frm\_Lab3 : Form

{

public frm\_Lab3()

{

InitializeComponent();

}

private void btnform1\_Click(object sender, EventArgs e)

{

Form frm1 = new frm\_Lab3\_Form1();

frm1.ShowDialog();

}

private void btnform2\_Click(object sender, EventArgs e)

{

Form frm1 = new frm\_Lab3\_Form2();

frm1.ShowDialog();

}

private void btnform3\_Click(object sender, EventArgs e)

{

Form frm1 = new frm\_Lab3\_Form3();

frm1.ShowDialog();

}

private void btnform4\_Click(object sender, EventArgs e)

{

Form frm1 = new frm\_Lab3\_Form4();

frm1.ShowDialog();

}

private void button1\_Click(object sender, EventArgs e)

{

Form frm1 = new frm\_Lab3\_Hw();

frm1.ShowDialog();

}

}

}